



Indie Prize Kyiv Winners Revealed at Casual Connect Kyiv 2017

*Meet the best and the brightest from Canada,
Bosnia and Herzegovina, Spain, Russia, Czech Republic and Ukraine*

Indie Prize, an international scholarship program created by *Computer Games Association* for independent game developers, announced the winners of the 20th Indie Prize Awards during Casual Connect Kyiv 2017 in Kyiv, Ukraine – representing the best of the best in independent game design and innovation:

Indie Prize Winners:

- Best Game Audio** - Kenshō developed by FIFTYTWO (Russia)
- Best Game Design** - The Enchanted World developed by AI Interactive (Bosnia and Herzegovina)
- Best Game Art** - Talking ABC developed by Hey-Clay (Ukraine)
- Best Game Narrative** - Solo developed by Team Gotham (Spain)
- Best Multiplayer Game** - The Darwin Project developed by Scavengers Studio (Canada)
- Best Kids & Family Game** - ZebraNY ABC's developed by ZebraNY Ltd. (Russia)
- Best Mobile Game** - Flippy Knife developed by Beresnev Games (Czech Republic)
- Best VR Game** - Guns'n'Stories: Bulletproof VR developed by Mirowin (Ukraine)
- Most Innovative Game** - G30 developed by Ivan Kovalov (Ukraine)
- Best In Show: Audience Choice** - Death Horizon developed by Dream Dev Studio LLP (Ukraine)

“Indie Prize was created to provide talented developers from every corner of the world a chance to meet and exchange experiences and knowledge. Just look at the list of countries that have joined us during this conference: Developers from Argentina, Turkey, Spain, Latvia, Ukraine, Bosnia and Herzegovina, Malaysia, Armenia and many others were selected as finalists for the Indie Prize Showcase and attended Casual Connect in Kyiv. Indie Prize receives more than a thousand game submissions each year and our Game Nations community has already reached 100 nomination partners all around the globe! In Kyiv, we hosted the first Indie Prize Kids League and recognized the most talented developers from 5-10 years old for the first time! On behalf of Casual Connect and Indie Prize, we congratulate all the finalists, nominees and winners, and are looking forward to seeing more games in the future,” says Yuliya Moshkaryova, Director of Indie Prize.

All the Indie Prize judges are veterans of the gaming industry and represent the following companies: Yodo1 Games, tinyBUILD, Wargaming.net, Rovio, Zeptolab, IPC Ventures, Affiniti Ventures, GameFounders, Big Boat Interactive, Stugan, Exit Games, Keitai, I Teut You So and many more.

iDreamSky supported Indie Prize as Gold sponsors and the prizes for winners were provided by: Tenjin and AppSamurai, Murka, Photon, Amazon Appstore, Appodeal, Unreal Engine and INNO3D, Gamesauce.biz and Casual Connect.

For more information on [Casual Connect](#) and [Indie Prize](#) please visit the official websites and check out Casual Connect's official [YouTube](#) channel. Submission forms for upcoming Indie Prize showcases at [Disneyland®](#) Hotel, USA, and London, United Kingdom, are currently open:

[Casual Connect USA 2018](#) | January 16-18, 2018 | [Apply BEFORE November 15th, 2017](#)
[Casual Connect Europe 2018](#) | May 29-31, 2018 | [Apply BEFORE March 31st, 2018](#)

Assets are available [here](#).