

## Indie Prize Berlin submissions due December 5, 2016

*Indie Prize Showcase to be held in Berlin during Casual Connect Europe 2017 conference*

**BERLIN, Germany – 22 November, 2016** – *Indie Prize*, a scholarship program created by *Casual Games Association* for independent game developers, announced today that submissions for *Indie Prize Berlin 2017* as part of the *Casual Connect Europe* conference taking place on 7-9 February, 2017, has officially opened.

More than 100 independent game developers, from all over the globe, will go head-to-head for the prestigious Indie Prize scholarship program. As the part of scholarship, CGA provides the selected games with two free all-access passes to the conference so developers can showcase their games along with the world's best indie developers, a free spot at Indie Prize area as well as free accommodation during the conference.

“The Indie Showcase isn’t just an unbelievable opportunity to get your game seen by publishers and other key professionals but an excellent forum for sharing ideas and networking with hundreds of like-minded individuals,” said Yuliya Moshkaryova, Indie Prize Director.

Developers interested in submitting their game to take part in the awards can do so by entering their games’ details online at the official [Indie Prize Berlin 2017 submission form](#). Deadline for submissions is December 5, 2016. To be eligible for participation, indie developers must own at least 50 % of both their studio as well as the submitted game IP. Furthermore, a game can still be in development, but must offer at least 15 mins of playable gameplay for the jury to be able to judge a submitted project.

The Indie Prize Scholarship provides the opportunity for qualified indie development teams to showcase their games at Casual Connect – a conference created for professional developers and publishers in the videogames industry. Along with a showcase table, indie developers are provided an all-access conference pass to Casual Connect which grants access to the Indie Prize Showcase, conference lectures and networking parties. Showcase participants will also be able to compete for ten different awards and the winners will be announced February 9 at the Indie Prize Awards ceremony during Casual Connect Europe 2017.

For more information on [Casual Connect Europe](#) and [Indie Prize Berlin 2017](#) please visit their official websites. To get a feel for Casual Connect Europe and Indie Prize, watch Casual Connect Europe 2016’s highlight video on Casual Connect’s official [YouTube](#) channel.

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### **About Indie Prize and Premium Dev Showcase**

Indie Prize is a scholarship program for up and coming indie development teams who show promise to be future leaders in the games industry. Indie Prize offers participants an opportunity to learn and network with other indie game developers and showcase their games, skillsets, and ideas to publishers and potential partners. The Premium Developer Showcase is an upgraded option of Indie Prize for game developers who want to showcase their games in a larger space. The premium package includes two tickets, a premium listing with logo and a premium showcase location.

**About Casual Connect**

Launched in 2005, Casual Connect is hosted by Casual Games Association, bringing together the most talented and knowledgeable experts in the gaming field to further the industry with the best learning and networking opportunities for gaming professionals. In addition to Casual Connect Europe 2017, CGA will host Casual Connect Asia on May 16-18, 2017, as the 40th anniversary edition of Casual Connect, followed by Casual Connect USA on July 31 to August 2. <http://europe.casualconnect.org/joinus.html>

**About Casual Games Association**

Casual Games Association is an international trade organization dedicated to promoting games and providing educational resources for the game development community. The association hosts annual conferences in North America, Europe, Asia and Tel Aviv; publishes the trade magazine [gamesauce.biz](http://gamesauce.biz); and issues research reports on the casual games industry. For more information about the association, visit <http://www.cga.global>. All lectures from past events can be watched at the official [Casual Connect YouTube channel](#).