Indie Prize Singapore – 100 Finalists Announced

Singapore – April 19, 2017 | Indie Prize, an international scholarship program created by Casual Games Association (CGA) for independent game developers, has published the full list of participants for May's showcase at Casual Connect Asia. **Out of hundreds of submissions, the top 100 games as voted by our judges will be showcased during the three days of the event on May 16 to 18, 2017, at the Hard Rock Hotel Singapore, Resorts World Sentosa**.

Developers from 52 countries applied for the international Indie Prize scholarship in Singapore. Independent judges from leading game industry companies **have participated in the selection of the top 100** of the world's best indie games from the submissions. These 100 games will be showcased by developers and represent their countries at the international Indie Prize Showcase during Casual Connect Asia 2017 in Singapore. The best games from the showcase will be awarded in 10 categories at the 18th Indie Prize Awards ceremony at 1PM, May 18, in Lecture Hall 2 of the Hard Rock Hotel Singapore.

"Indie Prize is a place where you can meet indie developers from all over the globe, level up your knowledge by attending lectures from featured speakers at Casual Connect, and network with game industry professionals at Casual Connect's famous parties," says Yuliya Moshkaryova, Indie Prize Director at CGA. "It is a combination of work, education and fun!"

All the Indie Prize judges are veterans of the gaming industry and represent the following companies: Yodo1 Games, Rovio, Zeptolab, Unity, Epic Games, Affiniti Ventures | AV(M) & IPC, Tamalaki Publishing, GameFounders, Tenjin, Amazon.com, Stugan, Exit Games, I Teut You So, Big Boat Interactive, WARGAMING.NET and many more.

Indie Prize has international partners around the world, united under the Game Nations community banner. These partners nominate the best games in their local contests to participate in the showcase in Singapore without having to go through the internal Indie Prize process. The winners receive a guaranteed spot at the upcoming Indie Prize Showcase with two free all-access passes and free accommodations during the conference.

The list of games nominated for Indie Prize Singapore by the Game Nations community are:

Taiwan: Taipei Game Show 2017 - *Lanota*

India: GameFest 2016 - *Where is my Way*

Iran: Tehran Game Convention - *Live TV Tycoon*

Indonesia: Indie Game Ignite - *Rage In Peace*

Worldwide: Appodeal Indie Game Blast Off Contest - ***Colorfill.io***

Estonia: GameDev Day - *Bearslayer*

Ukraine: GTP Indie Cup - *Mushroom Wars 2*

Switzerland: Ludicious - *Reigns*

Italy: Codemotion Rome - *Downward*

All participants of the Indie Prize Showcase, their games and trailers are listed on the official Indie Prize website.

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About Casual Connect

Launched in 2005, Casual Connect is hosted by Casual Games Association (CGA), bringing together the most talented and knowledgeable experts in the gaming field to further the industry with the best learning and networking opportunities for gaming professionals. CGA will host Casual Connect Asia on May 16-18, 2017, as the 40th anniversary edition of Casual Connect, followed by Casual Connect USA on August 1-3, 2017, and Casual Connect Kyiv on October 24-26, 2017. See the full schedule of Casual Connect events for 2017-2018 at http://casualconnect.org/events.html.

About Indie Prize and Premium Dev Showcase

Indie Prize is a scholarship program for up-and-coming indie development teams who show promise as future leaders in the games industry. Indie Prize offers participants an opportunity to learn and network with other indie game developers and showcase their games, skillsets, and ideas to publishers and potential partners. The Premium Developer Showcase is an upgraded option of Indie Prize for game developers who want to showcase their games in a larger space. The premium package includes two tickets, a premium listing with logo and a premium showcase location.

About Casual Games Association

Casual Games Association is an international trade organization dedicated to promoting games and providing educational resources for the game development community. The association hosts annual conferences in North America, Europe, Asia, Kyiv and Tel Aviv; runs online gaming news website gamesauce.biz; and issues research reports on the casual games industry. For more information about the association, visit http://www.cga.global. All lectures from past events can be watched at the official Casual Connect YouTube channel.